

Player #1

_____ *Identity*

Remaining Hit Points **Unspent Units**

Player #2

_____ *Identity*

Remaining Hit Points **Unspent Units**

Player #3

_____ *Identity*

Remaining Hit Points **Unspent Units**

Market cards in Player's Deck

See page 5

Cards in the Collection

Scenario #2

Galactic Artifacts Side Scheme

- Hujahdarian Monarch Egg
- Magical Teapot
- Philosopher's Stone
- Crystal Ball

Headhunter Defeated

- Scenario 1
- Scenario 2
- Scenario 3
- Scenario 4

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Power Stone Control

Evasion Counters